

# Technical Note

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## Canonical Data Types for OPC

### 1. What are the Canonical Data Types

In the world of OPC, the client application can be created in on one of many diverse programming languages. These programming languages can each refer to data types in different ways. Many of the data types used in OPC may even be incorporated into only one or two variable data types in the client. To resolve potential issues all OPC data types are assigned a specific Canonical Data Type. When a client application adds an OPC Item to an OPC Group it can use the default data type for the item or it can request the item with a specific canonical data type.

### 2. When to Use Canonical Data Types

Typically you would only have to worry about this if you were creating your own OPC client from VB for example. When adding OPC Items to our server you have the option of using Static or Dynamic tags. Static tags are created in the server and would be referenced using the Add Item function. Dynamic Tags are created by referencing valid device address in the Add Item function. If you add these Dynamic tags and you do not specify a data type then KEPServerEX® will use the default data type for that address. This is fine if you only need the default data type.

● **Note:** Most Microsoft .Net Stacks/API's use System Data Types for items rather than requiring.

### 3. How to Use a Canonical Data Type in VB

If you are using the legacy OPC DA 2.0 Automation Wrapper in Visual Basic there are two ways to add OPC items to a group.

- The AddItem() method – for adding one item at a time with its default data type.
- The AddItems() method – for adding one or more items at a time. The requested data type is optional.

The following is a code snippet of the AddItems method:

```
ItemCollection.AddItems NumItems As Long, ItemIDs() As String, ClientHandles()  
As Long, ServerHandles() As Long, Errors() As Long, [RequestedDataTypes() as  
Integer], [AccessPaths() as String]
```

● **See Also:** *OPC Data Access Specification for details on these methods.*

## 4. OPC Server Data Types and Canonical Type Code

The following table shows the Supported Data Types in KEPServerEX, the Canonical Data Type associated with that data type, its size, and the data range for that data type.

Data Type	Canonical Type	Size	Data Range
Boolean	11	1 Bit	True or False
Boolean Array	8203	1 Bit times Array Size	True or False
Byte	17	1 Byte	0-255
Byte Array*	8209	1 Byte times Array Size	0-255
Short	2	2 bytes	-32768 – 32767
Short Array*	8194	2 bytes times Array Size	-32768 – 32767
BCD	18+	2 bytes	0 - 9999
BCD Array*	8210	2 bytes times Array Size	0 - 9999
Word	18	2 bytes	0 – 65535
Word Array*	8210	2 bytes times Array Size	0 – 65535
Long	3	4 bytes	-2,147,483,648 to 2,147,483,647
Long Array*	8195	4 bytes times Array Size	-2,147,483,648 to 2,147,483,647
LBCD	19+	4 bytes	0 - 99999999
LBCD Array*	8211	4 bytes times Array Size	0 - 99999999
DWord	19	4 bytes	0 – 4,294,967,295
DWord Array*	8211	4 bytes times Array Size	0 – 4,294,967,295
Float	4	4 bytes	-(3.40 E38 – 1.40 E-45) to (1.40 E-45 – 3.40 E38)
Float Array*	8196	4 bytes times Array Size	-(3.40 E38 – 1.40 E-45) to (1.40 E-45 – 3.40 E38)
Double	5	8 bytes	-(1.798 E308 – 4.941 E-324) to 4.941 E-324 – 1.798 E308)
Double Array*	8197	8 bytes times Array Size	-(1.798 E308 – 4.941 E-324) to 4.941 E-324 – 1.798 E308)
LLong	20	8 bytes	-(2 E63) to (2 E63) -1
LLong Array	8212	8 bytes times Array Size	-(2 E63) to (2 E63) -1
Qword	21	8 bytes	0 to (2 E64) -1
Qword Array	8213	8 bytes times Array Size	0 to (2 E64) -1
Char	16	1 Byte	All Characters supported in the standard ASCII table
String	8	1 – n Bytes	All Characters supported in the standard ASCII table

**Note:** Each driver supports different addresses and data types. Please check the individual driver help file for the supported addresses and data types. All help files will display the default address data type in bold letters.

- \* In KEPServerEX, the maximum size of an array is determined by the block size in the driver. So if the block size is 100 bytes, a byte array can only have 100 bytes, a Word array of 50 words, and so on.
- + Because BCD and LBCD data types are not standard variable data types they are assigned the same canonical data type as a Word or Long item, respectively. To have the server dynamically create an item with this data type, append the data type to the end of the address. In the SimDemo project provided by Kepware asking for an R register on Channel\_1 and Device\_1, device address R30; the item id would be Channel\_1.Device\_1.R30@BCD. See the KEPServerEX help file for details.